Mathematics for Computer Science Spring 2019 Due: 23:59, April 1, 2019

## Homework Set 5

Do the following special problems:

**Special Problem 1** (counted as 3 exercises) [Inference in Bayesian Networks]

Consider a probability space with three binary (i.e. 0-1 valued) random variables B, F, G satisfying the following properties:

(1) B and F are independent with  $\Pr\{B=1\} = \Pr\{F=1\} = 0.9$ ; (2)  $\Pr\{G=1 | B=1, F=1\} = 0.8$ ,  $\Pr\{G=1 | B=1, F=0\} = 0.2$ ,  $\Pr\{G=1 | B=0, F=1\} = 0.2$ ,  $\Pr\{G=1 | B=0, F=0\} = 0.1$ .

**Remarks** The above random variables model a car system with B, F representing the true physical states of the battery and fuel respectively (value 1 representing *full*, while 0 representing *empty*). The random variable G represent a fuel gauge (i.e. a meter on the panel that the car driver can see), which gives a (somewhat unreliable) reading of the fuel state. Both B and F can influence (probabilistically) the result of reading the gauge G. Thus, the three random variables (together with the probability assignments) form a very simple *Bayesian network*, with a causal arrow pointing from B to G, and an arrow pointing from F to G.

## Questions:

(a) (1 exercise) Even without calculation, we expect the value of  $\Pr\{F = 0 | G = 0\}$  to be greater than  $\Pr\{F = 0\}$ . Why? Now for the calculation. What is  $\Pr\{G = 0\}$ ? What is  $\Pr\{F = 0\}$ ? What is  $\Pr\{G = 0 | F = 0\}$ ? Use Bayes' Rule to determine the value of  $\Pr\{F = 0 | G = 0\}$ .

(b) (1 exercise) Even without calculation, we expect the value of  $\Pr\{F = 0 | G = 0, B = 0\}$  to be less than  $\Pr\{F = 0 | G = 0\}$  (which was calculated in (a) above). Why? Determine exactly the value of  $\Pr\{F = 0 | G = 0, B = 0\}$ . (c) (1 exercise) Give an explicit description of a probability space  $(\Omega, p)$  and the realization of the random variables B, F, G in that probability space.

## **Special Problem 2** (counted as 5 exercises) [Randomized Routing]

In class, we discuss a routing algorithm on the n - bit hypercube, called bit fixing algorithm, for a node i to send a message to a node k using d(i, k)edges where d(i, k) is the Hamming distance between i and k. Let  $\sigma$  be a permutation so that for each node  $i \in \{0, 1\}^n$  in the hypercube network, a message packet  $m_i$  is to be routed to node  $\sigma(i)$  (starting in parallel at the same time, as described in class). For each node j, let  $\rho_j = e_1 e_2 \cdots e_{\ell_j}$  be the path (i.e. the sequence of edges) followed by packet  $m_j$  under the bit-fixing algorithm. Now let *i* be any fixed node. Let *S* be the set of  $j \neq i$  such that the paths  $\rho_j$  and  $\rho_i$  share at least one common edge. The following theorem is important for the analysis of the randomized routing algorithm described in the last class.

**Theorem A** The number of steps used in delivering packet  $m_i$  is no more than  $\ell_i + |S|$ . (That is, the extra delay for packet  $\nu_i$  is at most |S|.)

## Questions:

(a) (1 exercise) Prove Theorem A for the special case |S| = 1.

(b) (1 exercise) Prove Theorem A for the special case |S| = 2.

(c) (3 exercises) Prove Theorem A for any |S|.